

## A CRITIQUE OF FRESNEL'S LAW

Musa D. Abdullahi, U.M.Y. University  
P.M.B. 2218, Katsina, Katsina State, Nigeria

E-mail: [musadab@outlook.com](mailto:musadab@outlook.com), Website <http://www.musada.net>

### Introduction

Fresnel's law gives the speed  $w$  of light, at normal incidence, in a medium of refractive index  $\mu$ , moving with speed  $v$  in a vacuum, as:

$$w = \frac{c}{\mu} + v \left( 1 - \frac{1}{\mu^2} \right) \quad (1)$$

Equation (1) is obtained from Einstein's *relativistic law for addition of velocities*, where a ray of light is propagated in a vacuum with speed  $c$  in the same direction as the medium also moving in a vacuum with speed  $v$ .

An alternative formula is obtained by taking the ratio of relative speed  $(c - v)$  between light propagated with speed  $c$  in a vacuum and the medium moving in a vacuum with speed  $v$ , to the relative velocity  $(w - v)$  between light propagated in the medium with speed  $w$  and the moving also medium moving with speed  $v$ , thus:

$$\frac{c - v}{w - v} = \mu$$
$$w = \frac{c}{\mu} + v \left( 1 - \frac{1}{\mu} \right) \quad (2)$$

### 2. Galileo's velocity addition rule

According to Galileo's *velocity addition rule*, if you run with velocity  $\mathbf{u}$  in a ship (medium) cruising with velocity  $\mathbf{s}$ , your velocity relative to an observer sitting on the shoreline, is vector sum  $\mathbf{z}$ , given by:

$$\mathbf{z} = \mathbf{u} + \mathbf{s} \quad (3)$$

Here, the velocities  $\mathbf{u}$  and  $\mathbf{s}$  are vectors that can be of any magnitude and in any direction. The velocity relative to an observer moving with velocity  $\mathbf{v}$ , is  $\mathbf{z} = \mathbf{u} + \mathbf{s} - \mathbf{v}$ . This is the Galilean principle of relativity, which is in agreement with observation and natural sense.

### 3. Einstein's velocity addition rule

According to Einstein's *velocity addition rule*, if you run with speed  $u$  relative to a ship (medium) moving with speed  $s$ , your speed relative to an observer sitting on the shoreline, is:

$$z = \frac{u + s}{1 + \frac{us}{c^2}} \quad (4)$$

where  $c$  is the speed of light in a vacuum.

In equation (4), the velocities  $u$  and  $s$  of magnitudes  $u$  and  $s$  respectively, must be collinear. In reality, you should be able to run with velocity  $u$  in any direction relative to  $s$ . If  $u = c$  (speed of light) or  $u = v = c$ , the speed  $z$  remains as  $c$ . Equation (4), more than anything else, had lent support to the principle of constancy of the speed of light, in accordance with special relativity. For speeds much less than  $c$ , or if  $c$  is infinitely large, Einstein's relativistic formula reduces to the Galilean classical formula.

According to the theory of special relativity, if you were a ray of light running with velocity of light  $u = c$ , relative to a medium (the ship) moving in a vacuum with velocity  $s$ , your velocity remains a constant  $c$ , irrespective of the velocity of the medium (ship). Your velocity (of light) within and with respect to a medium (ship) of refractive index  $\mu$  is  $c/\mu$ . Einstein's *velocity addition rule*, with  $u = c/\mu$ , gives the speed  $w$  of light, at normal incidence, in the moving medium (with respect to an observer sitting on the shore) as:

$$w = \frac{\frac{c}{\mu} + s}{1 + \frac{cs}{\mu c^2}} = \frac{\frac{c}{\mu} + s}{1 + \frac{s}{\mu c}} \approx \left( \frac{c}{\mu} + s \right) \left( 1 - \frac{s}{\mu c} \right) \quad (5)$$

where  $s^2/c^2$  is negligible if  $s \ll c$ .

$$w = \frac{c}{\mu} - \frac{s}{\mu^2} + s - \frac{s^2}{\mu c} = \frac{c}{\mu} \left( 1 - \frac{s^2}{c^2} \right) + s \left( 1 + \frac{1}{\mu^2} \right) \quad (6)$$

Again, neglecting  $s^2/c^2$  compared with  $s/c$ , we obtain:

$$w = \frac{c}{\mu} + s \left( 1 - \frac{1}{\mu^2} \right) \quad (7)$$

Equation (7), the same as equation (1), is Fresnel's law.

#### 4. Fresnel's Law Versus the Alternative Formula

In equations (1) and (2) the speed  $v$  of the moving medium can take any value between 0 and  $\pm c$ . For  $v = 0$ , both equations give the speed of light in the medium  $w = c/\mu$ , as expected. For  $\mu = 1$  both equations give  $w = c$ , also as expected. For  $v = c$ , equation (2) gives  $w = c$ , again as expected, but equation (1) gives  $w = c(1 + 1/\mu - 1/\mu^2)$ , which may be greater than  $c$  as  $\mu > 1$ , and this is untenable. For  $v = -c$ , equation (2) gives  $w = c(2/\mu - 1)$ , which is reasonable as  $\mu < 2$ , but equation (1) gives  $w = c(1/\mu^2 + 1/\mu - 1)$ , which may be negative if  $\mu > 1.618$ , and this is absurd.

Equation (2) is an exact expression, its derivation not dependent on any approximation. In contrast, equation (7) is derived on the basis of speed  $s$  of the medium being small compared to the speed of light  $c$ , so that  $s^2/c^2$  is negligible compared to unity, but there is nothing to prevent  $s$  being comparable to  $c$ . The conclusion here is that equation (7), Fresnel's law, the relativistic equation for the speed of light in a moving medium, may be wrong and equation (2) is more likely to be correct.